



CINA

Collaboration Interface between Network and Applications

Envision Project

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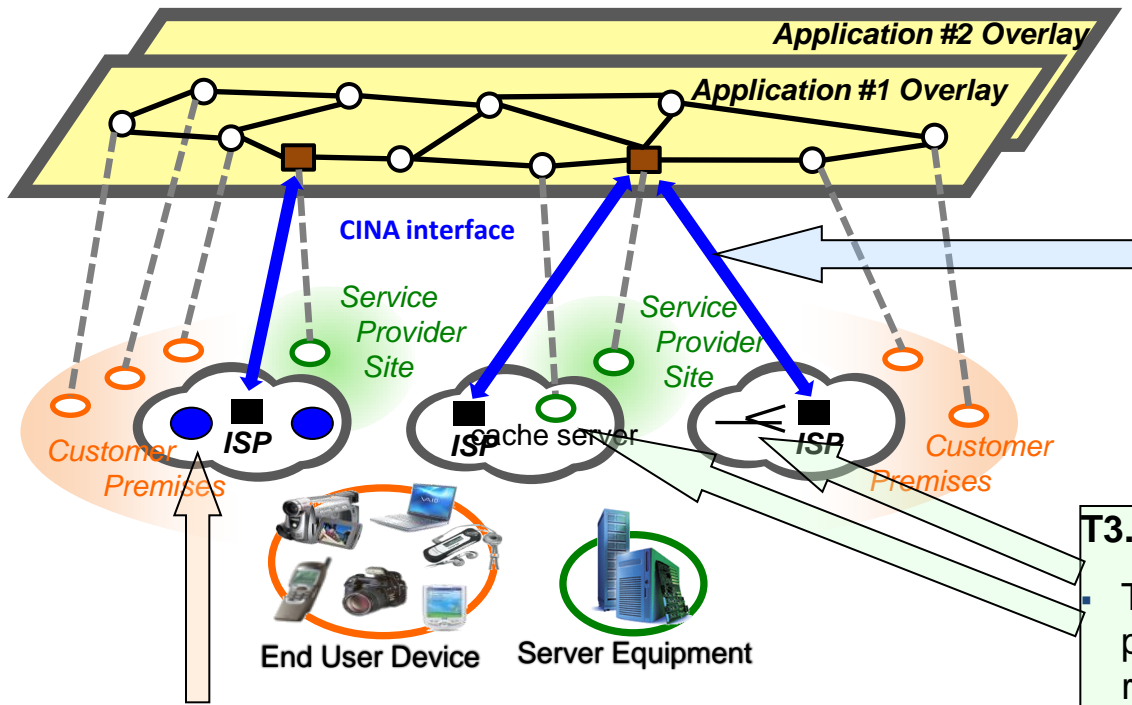


Project overview

- Future networked media applications will be multi-sourced, highly interactive distributed meshes of HD and 3D multi-sensory channels
- Major challenges:
 - higher quantities of data throughout the network
 - additional pressure at the network edge for unprecedented upload capacity in wired and wireless access networks
- Traditional solutions of throwing bandwidth cannot address these challenges:
 - pre-provisioning sufficient network resources everywhere is costly
 - upgrading the capacity of ISPs infrastructure by several orders of magnitude is practically impossible
- ENVISION solution aims to develop intelligent cross-layer techniques:
 - increasing the degree of cooperation between ISPs and the networked applications
 - optimising application overlay networks to make best use of the capabilities of the underlying networks and the participant end users
 - enabling dynamic adaptation of the content to meet the networks and users capabilities



Collaboration Interface between Network and Applications: CINA



T3.1: Specification of the ENVISION Interface

- a) enable the exchange of information (meta-data) for the network status and the application resource requirements
- b) provide access to specialised network services, e.g. multicast, traffic prioritisation or access to resilient paths, caches, etc.

T3.2: Network Monitoring

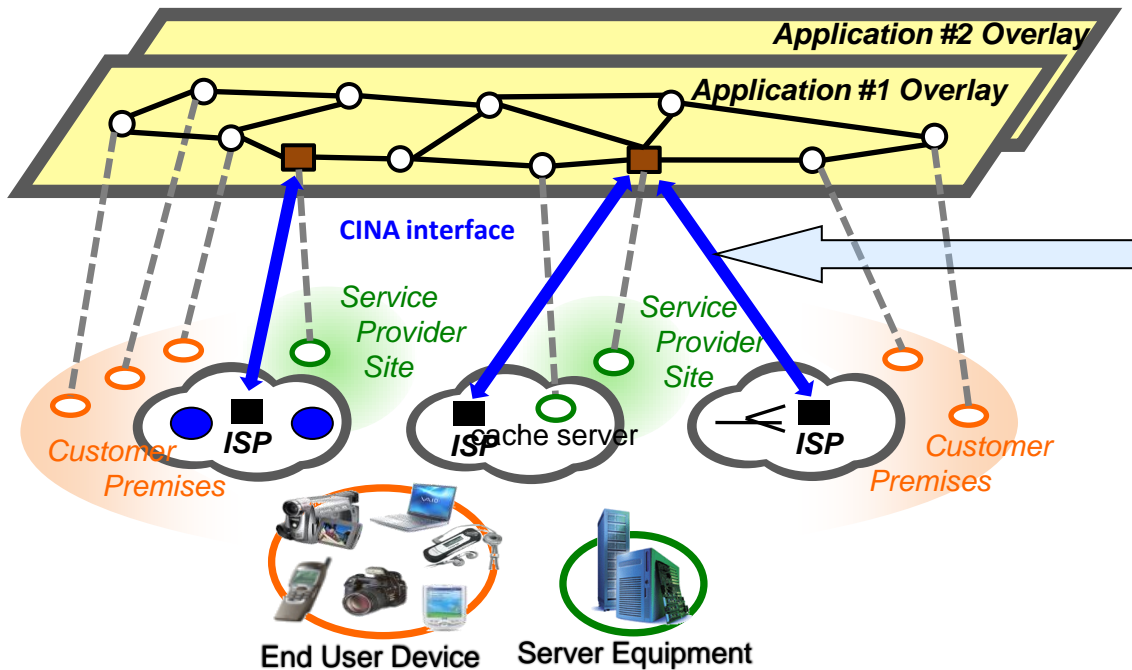
- To specify network performance parameters to be collected
- To specify functions for collecting and processing this information.
- To define network metrics to capture dynamic topological and load status

T3.3: Network Optimisation

- To specify mechanisms for the ISP to provision and control application layer resources, starting with caching resources and multicast capabilities
- To design and implement the functions and the mechanisms for provisioning and controlling the resources in the ISP



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T3.1: Specification of the ENVISION Interface

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CINA interface

- Applications can request network information from ISPs
 - Network Map, Cost Map, Delay Map, etc.
 - in order to better select peers
- ISPs can request overlay application information
 - Service map, Constraint Map
 - in order to better provision/control the network or recommend specific configurations to the application
- Applications can request the instantiation of network services
 - Multicast, caches, high capacity nodes
 - In order to optimize the data delivery to end-users, while reducing network load



CINA interface

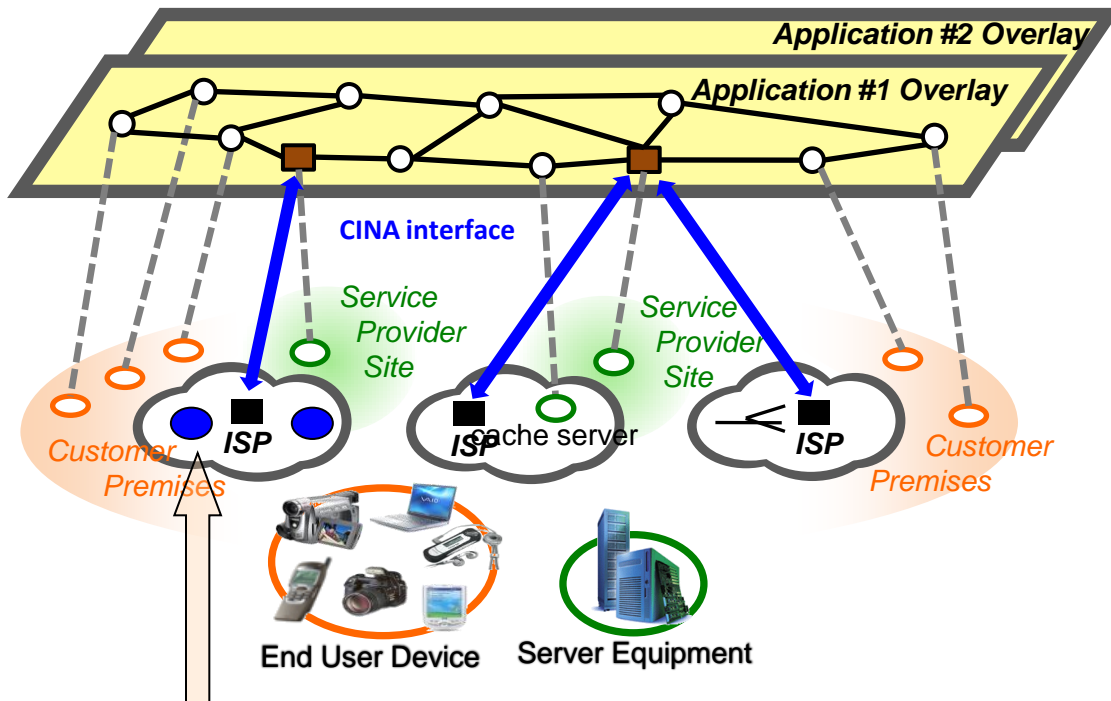
- Extend IETF ALTO work
- Add new metrics for building maps
- Add network service instantiation
- Include security aspects
- Rely on HTTP/JSON as ALTO



- Authentication
- Authorisation
- Secure Communication
 - Encryption, signing
- CINA interface : TLS
- Data exchange (.e.g, Multicast source – Multicaster) : IPsec



Collaboration Interface between Network and Applications: CINA



T3.2: Network Monitoring

- To specify network performance parameters to be collected
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- To define network metrics to capture dynamic topological and load status



■ Metrics

Load:

State of the use of an equipment(cpu, memory).

Connectivity:

State of a peer (up/down).

Bandwidth:

Bit rate measure of available data communication resources (link, interface...).

Latency:

Time from the start of packet transmission to the start of packet reception (one-way latency).

Topology:

Layout pattern of interconnections of the various elements of the network in one IPS or more and between them.

Connection Hop:

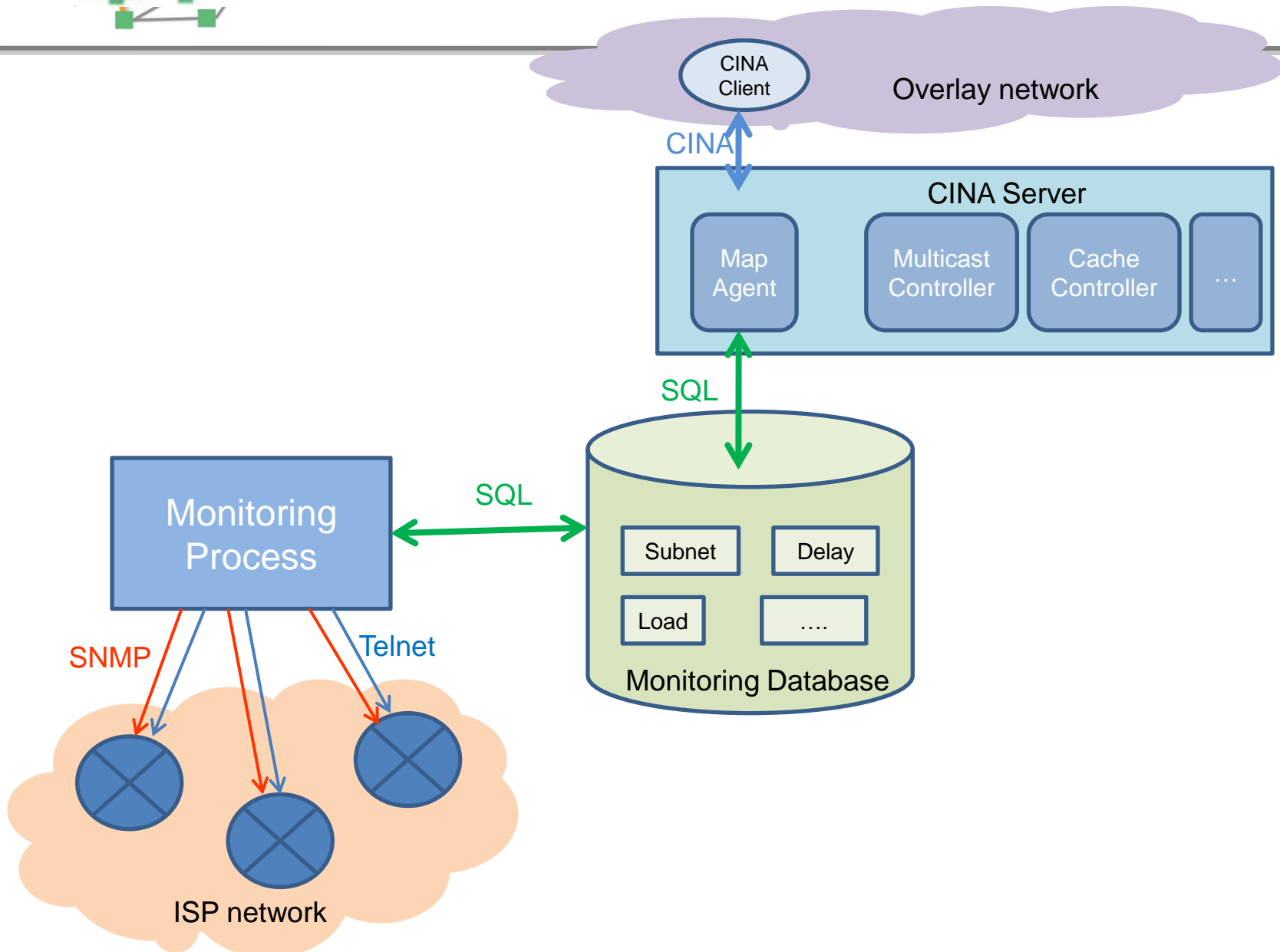
Number of hops between the peers. It can be used to determine the network topology.

Losses:

Number of lost packets.

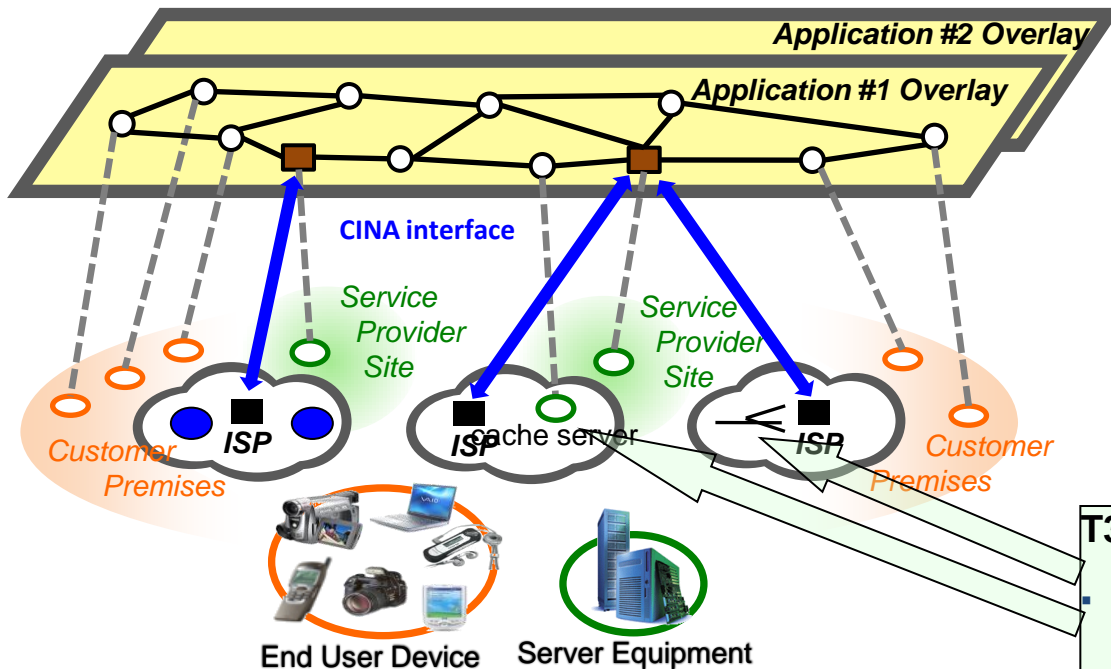


Monitoring architecture





Collaboration Interface between Network and Applications: CINA



T3.3: Network Optimisation

- To specify mechanisms for the ISP to provision and control application layer resources, starting with caching resources and multicast capabilities
- To design and implement the functions and the mechanisms for provisioning and controlling the resources in the ISP



Possible Network services

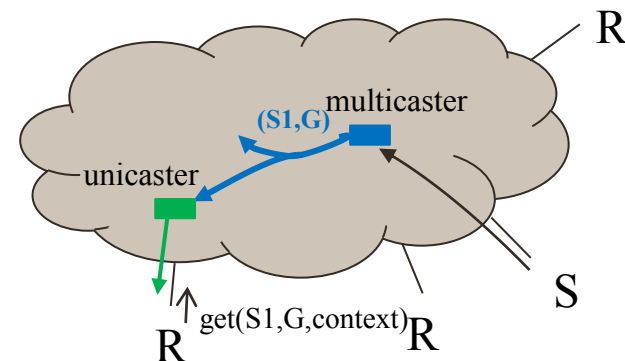
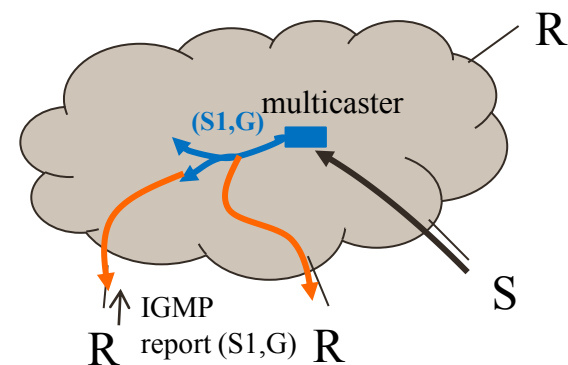
- Multicast-related delivery
- Caching
- High capacity nodes
- Content adaptation service
- QoS-based services
- Traffic prioritization
- Resource reservation
- Content aware policy and security issues
- Geolocation
- Audience measurement
- Ad/text insertion



- Multicast-related delivery
 - Multicast is **the most efficient way** to deliver the same (live) content to a large set of receivers, but currently only used by ISPs for their IPTV managed services
 - ENVISION goal is that overlay applications could **take advantage of native IP multicast** capabilities where and when possible, but in a **realistic way, under ISP control**
 - **Multicast-capable domains** are learnt through the **CINA interface**
 - Dynamic set up of a multicast tree
 - Via the CINA interface, application **overlays could dynamically request the set up of a multicast tree**
 - **ISP could request the overlay to stop** the multicast delivery in case other services have a higher priority (more clients, higher throughput, premium clients, etc.)

• Multicast enablers

- ISP helps in the multicast delivery , via the deployment of a network **multicaster**
 - ease of configuration & management
 - not necessary to allow upstream multicast on the customer lines
 - the multicast emission is controlled by the ISP
 - the multicast groups, and the multicast source address range, can be fixed in advance
- A network **unicaster** for unicasting stream towards non-capable multicast clients





Examples of CINA usage

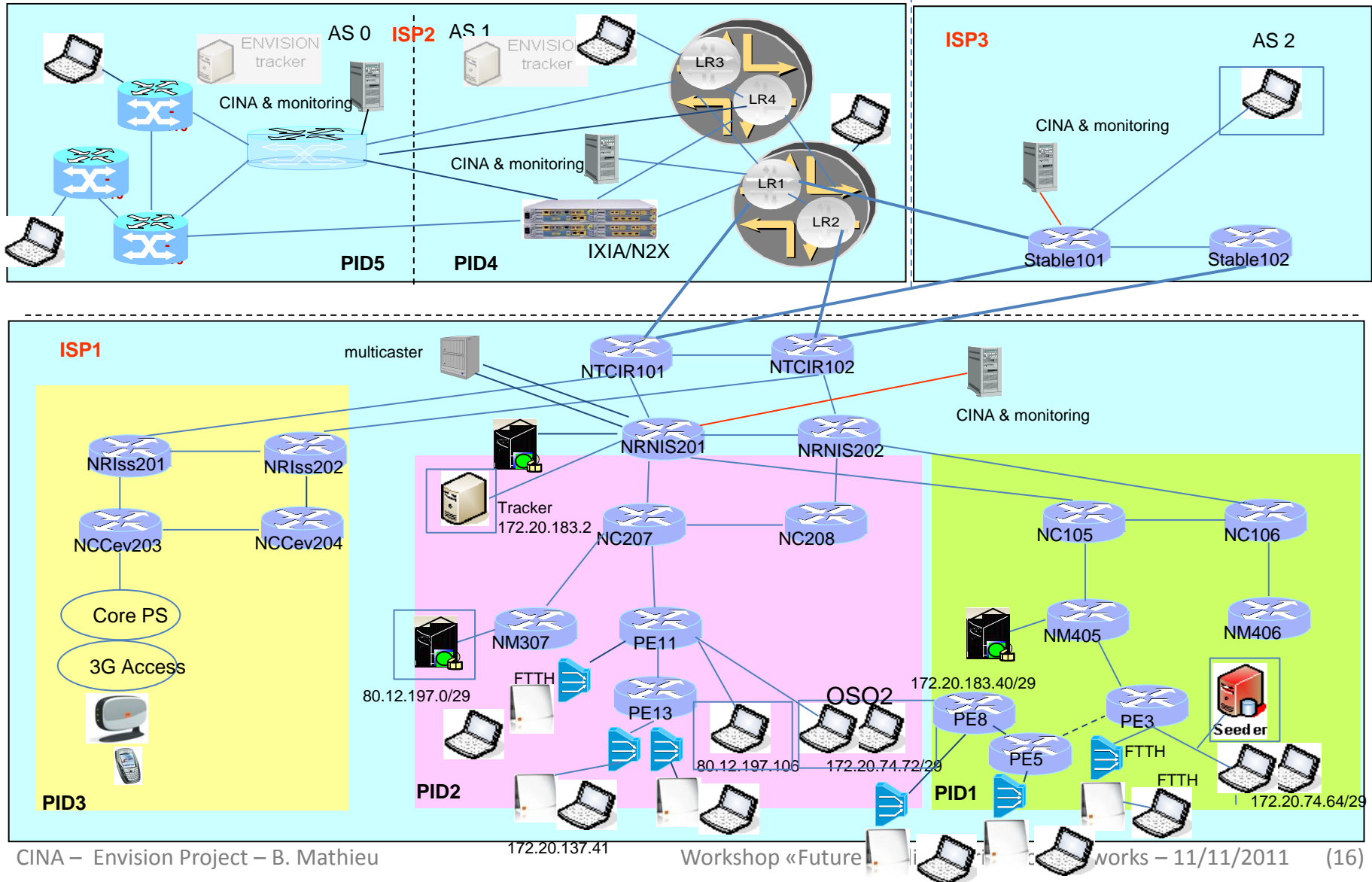
- 1) Network information for better peer selection
- 2) Instantiation of network services : example of multicast

Examples with the Orange Testbed



Orange testbed

■ Emulating 3 ISPs





■ Use of CINA for better peer selection

- 1st option: The overlay application informs the ISP about possible peers and its metric and **the ISP ranks the list of possible peers, according to the metric and the network conditions.**
 - Peer are connected to each other based on the ISP recommendations and satisfying application requirements

rankpeer (joining_peer = "172.20.109.249"; peers = {"172.20.241.241"; "172.20.197.0"; "172.20.188.193"; metric = "cost"}

A screenshot of a terminal window with several tabs open: Monitor_ISP1.py, CINA_server1.py, cost1, delay1, hop1, and compare_cost. The active tab is Monitor_ISP1.py, which displays the output of the rankpeer command. The output shows a list of destinations ranked by cost metric. A red arrow points to the first destination, 172.20.197.0, which has a cost of 160.

```
1 ##### Compare (cost) #####
2 Source :
3 172.20.109.249
4 Destinations :
5 172.20.188.193 , 0
6 172.20.241.241 , 119
7 172.20.197.0 , 160
```

Peers ranked by ISP, based on cost metric



■ Use of CINA for better peer selection

- 2nd option: The overlay application gets the network map from the ISP and the map, specifying its critical metric (delay, bandwidth, cost, etc.).
 - Peer are connected to each other based on the ISP recommendations and satisfying application requirements



Network Map & Cost/Delay Map

Network Map provided by ISP

```

Monitor_ISP1.py x *subnet1 x
1 ##### PID1 #####
2
3 PE3 :
4     12.12.12.0/30
5     172.20.109.248/29
6     172.20.109.76/30
7     172.20.109.96/27
8     172.20.154.160/29
9     172.20.154.168/29
10    172.20.219.0/30
11    172.20.4.228/30
12    172.20.74.64/29
13    193.252.231.8/30
14 PE5 :
15    172.20.210.136/30
16    172.20.210.240/30
17    172.20.210.248/32
18    172.20.212.64/28
19    172.20.231.108/30
20 ##### PID2 #####
21
22 PE11 :
23    172.20.109.144/29
24    172.20.12.240/29
25    172.20.12.25/32
26    172.20.241.32/27
27    172.20.4.200/30
28    172.20.43.224/28
29    172.20.74.72/29
30    172.20.87.80/28
31    172.20.87.96/28
32    80.12.197.104/29
33 PE13 :
34    1.1.1.0/30
35    1.1.1.16/30
36    1.1.1.44/30
37    1.1.2.0/30
  
```

Cost Map provided by ISP

```

Monitor_ISP1.py x delay1 x cost1 x
1 ##### PID1 --> PID #####
2
3 PID1 : 0 , PID2 : 160 PID3 : 190 , EXT : 160
4 ##### PID2 --> PID #####
5
6 PID1 : 169 , PID2 : 0 , PID3 : 139 , EXT : 109
7 ##### PID3 --> PID #####
8
9 PID1 : 190 , PID2 : 130 , PID3 : 0 , EXT : 90
10 ##### ISP1 --> ISP #####
11
12 ISP1 : 0 , ISP2 : 500 , ISP3 : 600
  
```

Delay Map provided by ISP

```

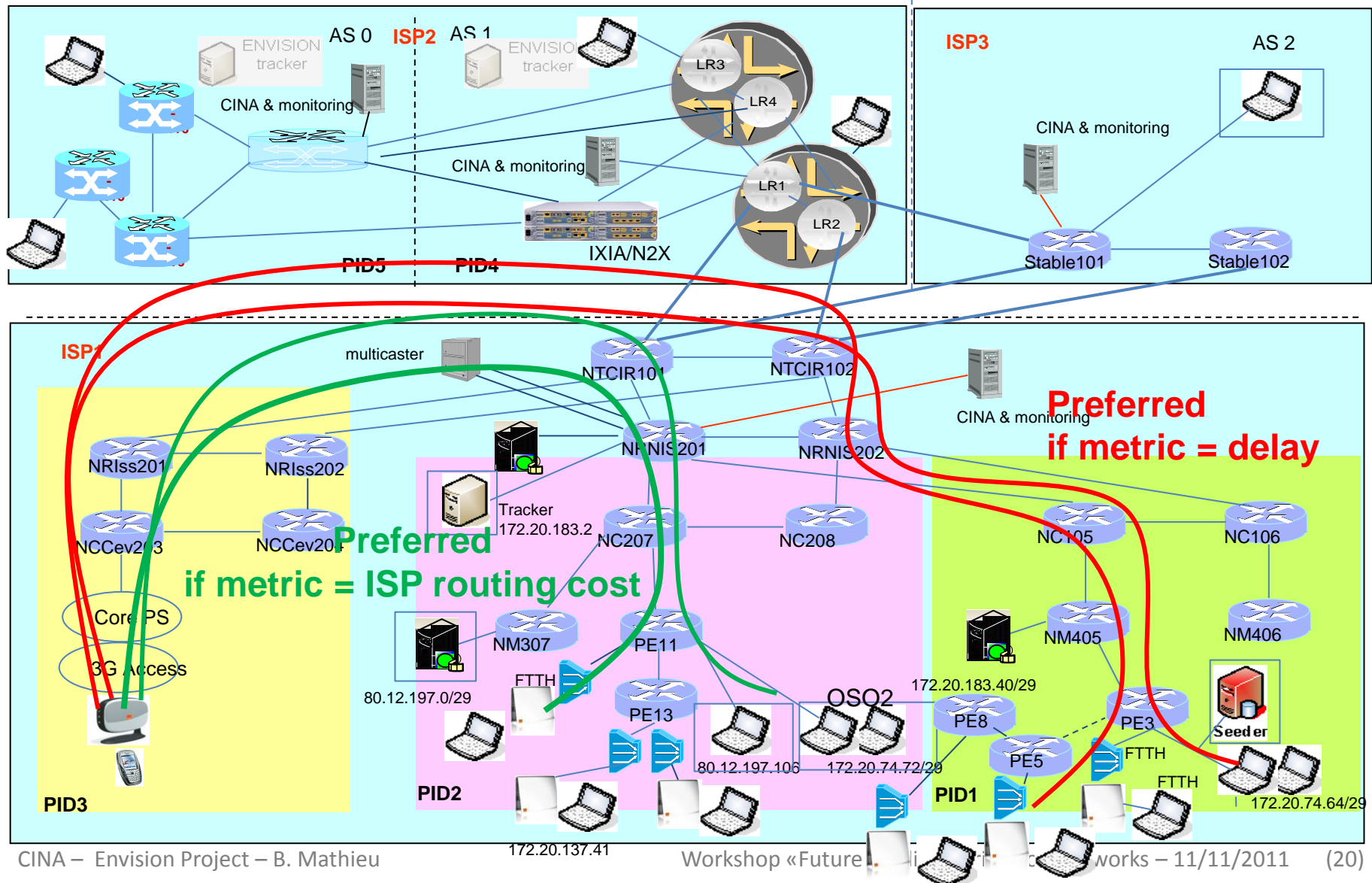
Monitor_ISP1.py x delay1 x cost1 x
1 ##### PID1 --> PID #####
2
3 PID1 : 0 , PID2 : 1.31 PID3 : 9.54 , EXT : 0.27
4 ##### PID2 --> PID #####
5
6 PID1 : 1.13 , PID2 : 0 , PID3 : 17.8 , EXT : 0.276
7 ##### PID3 --> PID #####
8
9 PID1 : 10.057 , PID2 : 15.708 , PID3 : 0 , EXT : 9.347
10 ##### ISP1 --> ISP #####
11
12 ISP1 : 0 , ISP2 : 1.0 ISP3 : 1.0
  
```

PID3 -> PID1 more costly but faster than -> PID2



Orange testbed

■ Emulating 3 ISPs





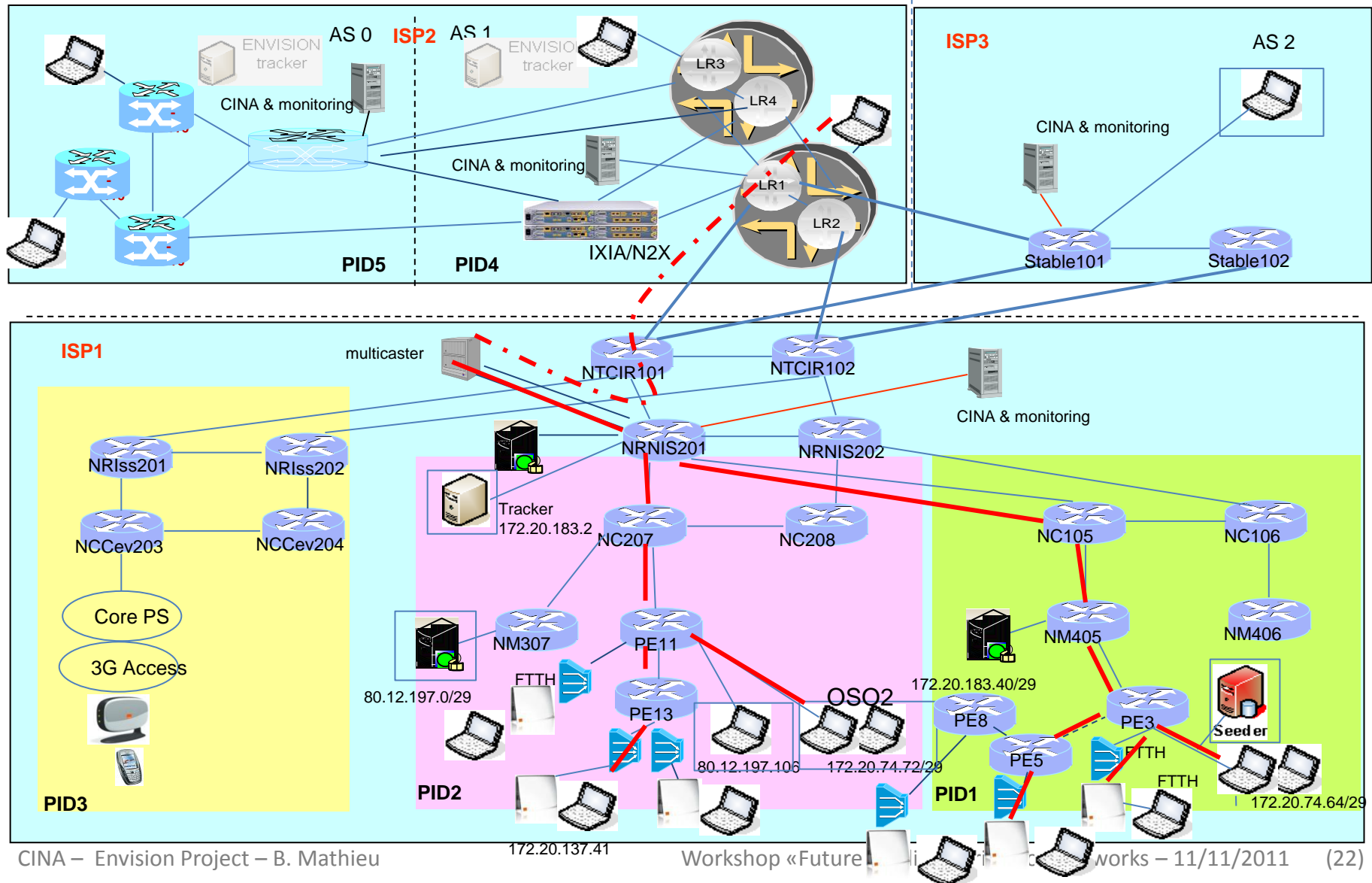
Use of CINA for network service instantiation

- The **overlay application** detects a lot of end-users in the **same region** and think it would be more efficient to set up a multicast delivery towards those end-users
- The **overlay application** requests the **ISP** about the **feasibility to set up a multicast delivery** in the specified region and the price for it.
- If **feasible**, the **overlay application** request this set up, mentioning the source of the stream.
- The **ISP** sets up the **multicast tree** and returns back the **IP address of a multicaster**, node in the network responsible to receive data from the sources and to forward it then in a multicast fashion
- **Concerned end-users** switch from a **P2P** reception to a **multicast reception** for this stream.



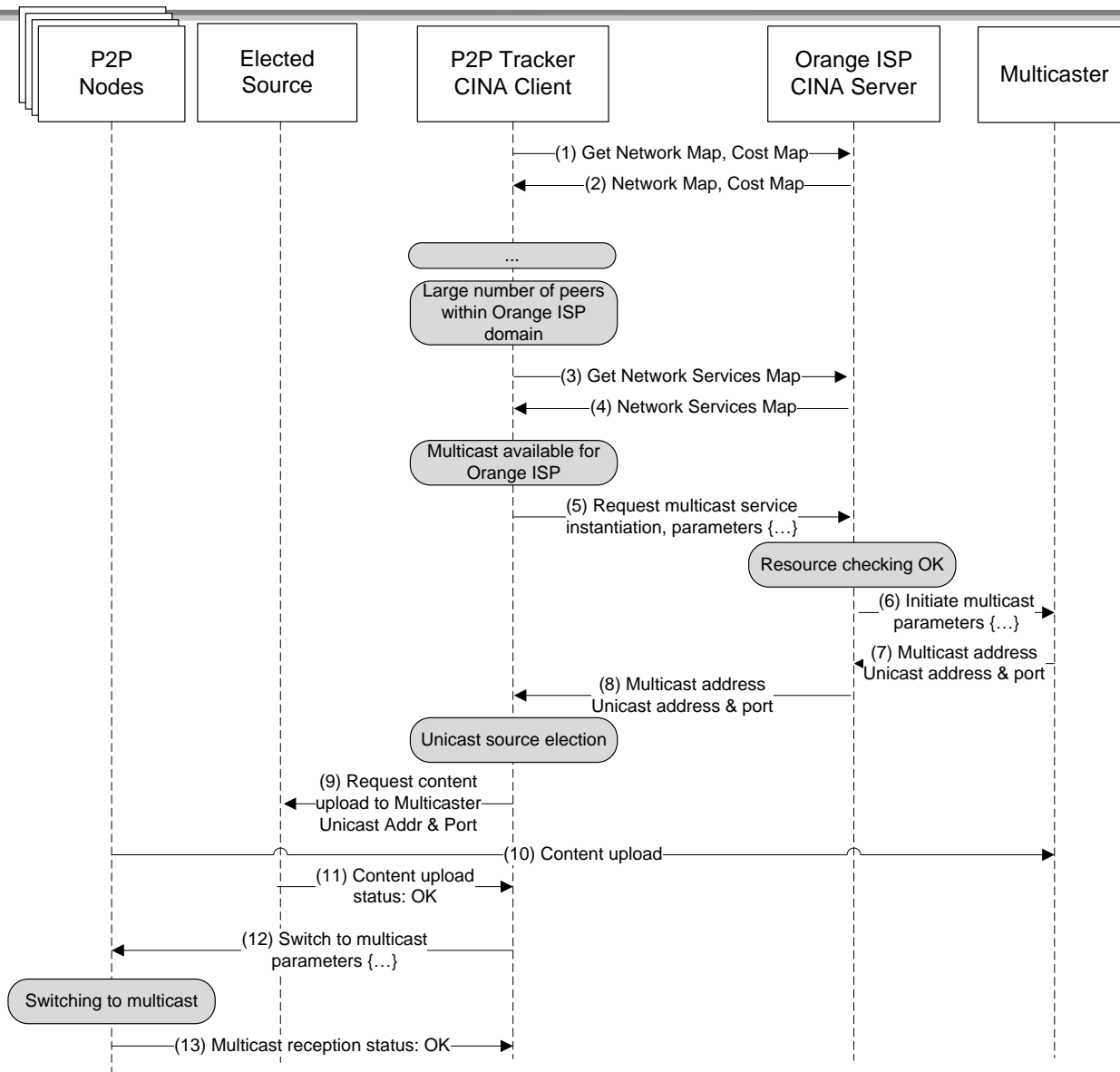
Orange testbed

■ Emulating 3 ISPs





Network Service: Multicast





Conclusion

- Defined Collaboration Interface between Network and Applications
- Mutual exchange of information between actors
- Mutual benefit
- Demonstrators under development (for Multicast, Caching & High Capacity Node)



Historic Day

- Today is an **Historic Day**

Date 11 / 11 / 11

Time 11 : 11 : 11



Questions ?

- Questions ?